



# YAMAHA

## SUPERCROSS



NINTENDO DS™

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INSTRUCTION BOOKLET



**PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.**

**IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.**

### **WARNING - Seizures**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

**Convulsions**  
**Altered vision**

**Eye or muscle twitching**  
**Involuntary movements**

**Loss of awareness**  
**Disorientation**

- To reduce the likelihood of a seizure when playing video games:
  1. Sit or stand as far from the screen as possible.
  2. Play video games on the smallest available television screen.
  3. Do not play if you are tired or need sleep.
  4. Play in a well-lit room.
  5. Take a 10 to 15 minute break every hour.

### **WARNING - Radio Frequency Interference**

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

### **WARNING - Repetitive Motion Injuries and Eyestrain**

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists, arms or eyes become tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

### **WARNING - Battery Leakage**

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

### **Important Legal Information**

REV-E

This Nintendo game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying of any Nintendo game is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.

*The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.*

Nintendo does not license the sale or use of products without the Official Nintendo Seal.



**THIS GAME CARD WILL WORK  
ONLY WITH THE NINTENDO DS™  
VIDEO GAME SYSTEM.**

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### CAUTION - Stylus Use

To avoid fatigue and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.

## GETTING STARTED

Correctly insert the Game Card into your Nintendo DS™ system. Switch on the system. Press START at the title screen.

**WARNING:** Inserting a Game Card when the system is already on might result in damage to the Game Card.

## GAME CONTROLS

There are eight actions throughout the game:

Actions	Buttons
Turn Left	Control Pad Left
Turn Right	Control Pad Right
Accelerate	X Button or A Button
Brake	Y Button or B Button
Lean Forward (in air)	Control Pad Up
Lean Backward (in air)	Control Pad Down

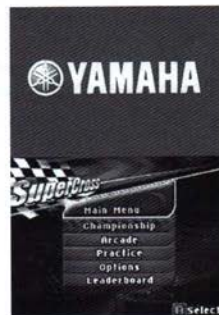
Actions	Buttons
Stunts	Buttons on Touch Screen or Combinations of L button with X, Y, A or B buttons respectively. Stunt 1 - L Button and A Button Stunt 2 - L Button and X Button Stunt 3 - L Button and B Button Stunt 4 - L Button and Y Button
Footplant	L Button or R Button

## GAME MENU

The main menu is the first screen when the game loads. The contents of the main menu are as follows:

- Championship
- Arcade
- Practice
- Options
- Leaderboard

While navigating, use the A Button to select and the B Button to go back to previous page. Use the Control Pad Up and Down to scroll through available options.





There are three play modes in the game: Championship, Arcade and Practice. Each of them is described later in this manual.

## OPTIONS

The options menu has the following options. Use the Control Pad Up and Down to scroll through available options.

- **Music Volume:** Use the Control Pad Left and Right to increase / decrease music volume.
- **SFX Volume:** Use the Control Pad Left and Right to increase / decrease music volume.

## Profiles

You can create profiles to save your game progression. Select the profiles, and select Create New to create a new game profile or select Load to load a previously saved profile.

## Credits

Select this to view the developer's names.



## LEADERBOARD

The Leaderboard provides a list of best scores for different game modes. To view best times/positions for each mode, simply highlight a mode using the Control Pad Up and Down and then press the A Button.

## PLAYING THE GAME

### CHAMPIONSHIP MODE



This mode allows you to follow a series of Challenges one by one with increasing difficulty. The objective is to win all the Challenges. After you select Championship, a track is shown on the screen. Press the A Button to continue. Select the bike and press the A Button to continue. An environment setting is shown which cannot be altered. Press the A Button to begin the race. By completing every three tracks in the championship mode, you can unlock a bike.



## ARCADE MODE

This mode allows you to play in a customized environment. You can customize the following in this mode.

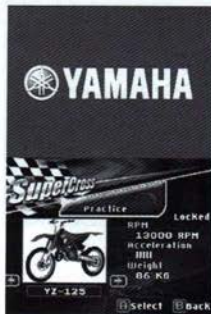
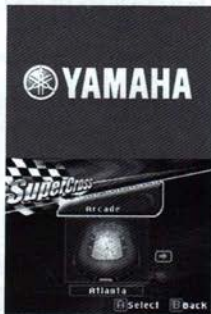
Customizable options are:

- Choose a track
- Choose a bike
- Choose difficulty from – Easy, Moderate, and Hard
- Choose track condition – Wet / Dry
- Set number of opponents up to 3 racers
- Set number of lap counts for racing

If a track is locked, then you must unlock it by playing in the same track in the Championship mode.

## PRACTICE MODE

This mode allows you to play the game without any restrictions. Select a track, a bike, set difficulty and track condition before you begin the game.

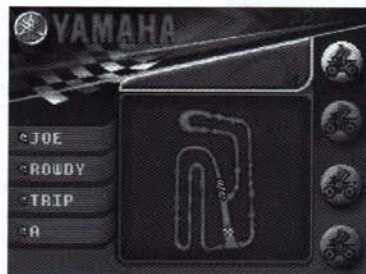


## USING THE TOUCH SCREEN

The Touch Screen can be used for navigating through the menus.

Also, while playing the game, the player can perform stunts in the air. There are four options on the Touch Screen (lower right screen) aligned vertically towards the right.

When the player is airborne, touch one of these buttons to perform a stunt or press the combinations of L with X, Y, A or B respectively.



← Stunt 1 (L Button and A Button)

← Stunt 2 (L Button and X Button)

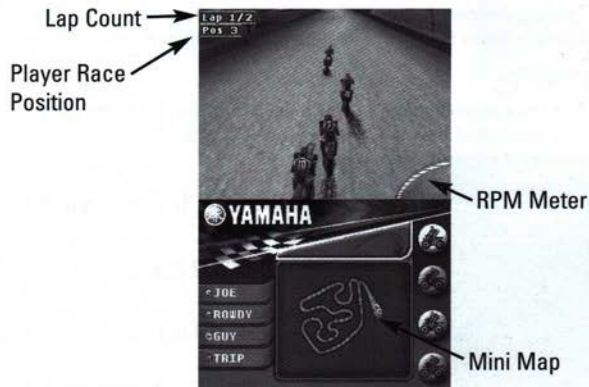
← Stunt 3 (L Button and B Button)

← Stunt 4 (L Button and Y Button)

The four panels on the right (RED) displays the player names sorted by their position. The blue helmet is your position and the rest are other players.

## HEADS UP DISPLAY

The HUD contains the following information.



## PAUSE

You can pause the game anytime during the race by pressing START. Press START again to resume the game.

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